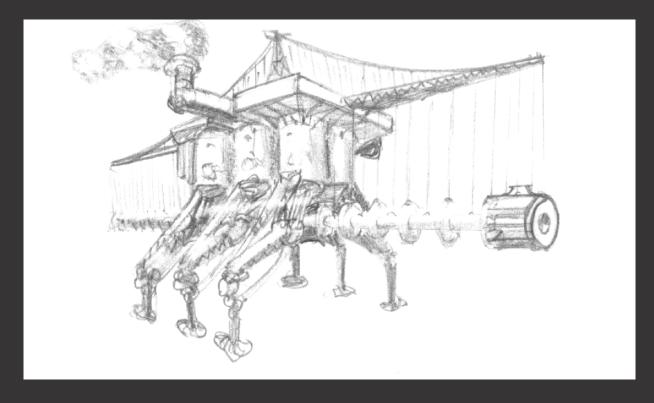
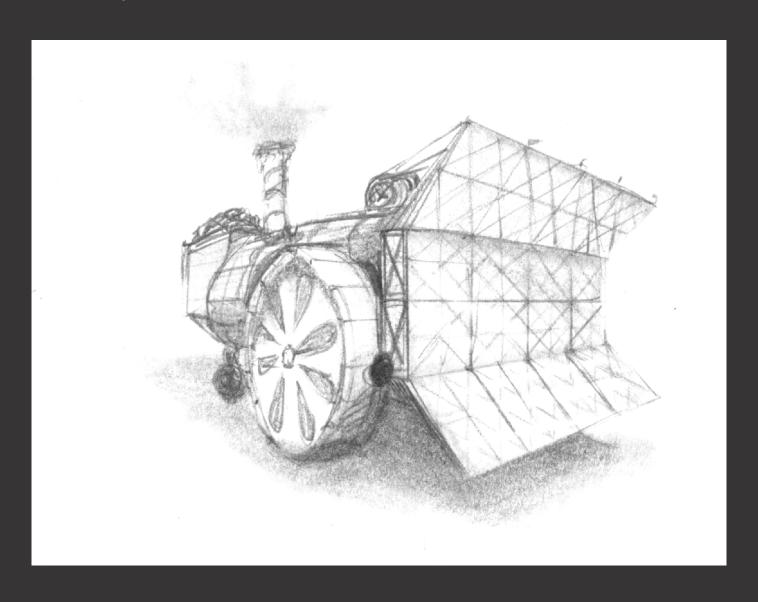
Guidolon the giant Space Chicken, an animation project developed by Frank Wu, stars various famous giant monsters from Japanese sci fi movies. But in Franks universe these monsters work 'with' humans. It's Guidolon's dream to bring his own life to the silver screen. He needs professional actors, who are human. He uses this machine to enlarge them for filiming, the shrinkify them back down again.

This first concept sketch is powered by six vertical locomotives. This is clearly inspired in part by Howl's Moving Castle. This image is a further adaptation of the first, and uses a giant bridge to support the steam powered Humungulation / Shrinkify beam.

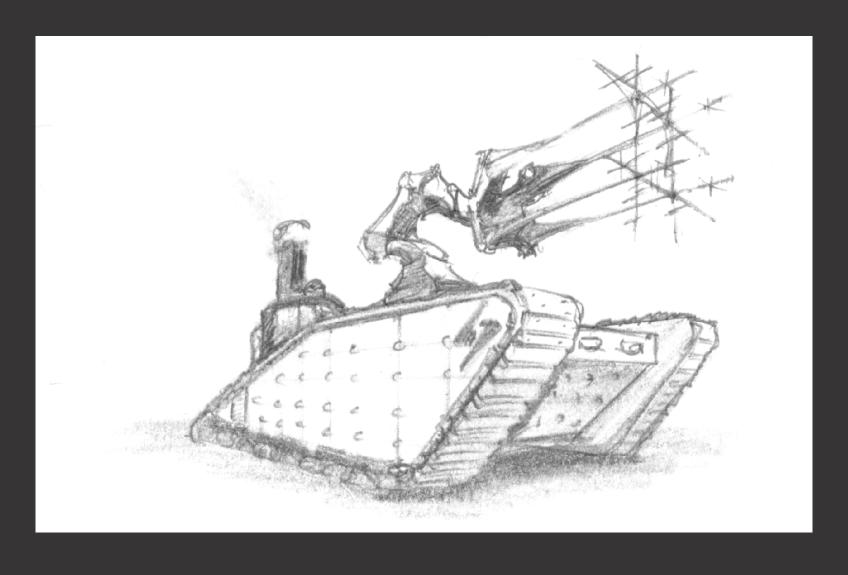


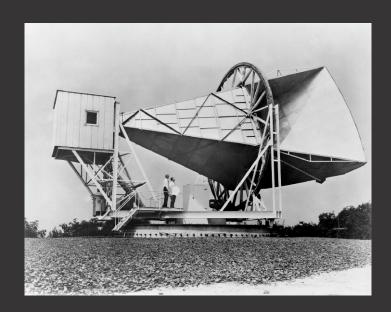


This concept joins a modern radar array with a steam-power farm tractor.



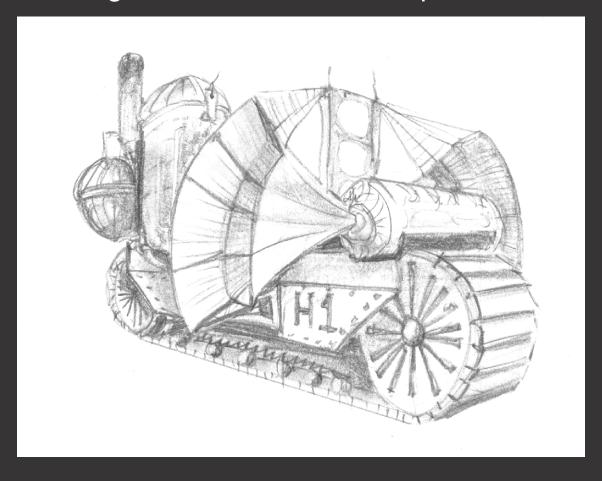
A WWI tank inspires this concept. It still includes the steam engine and a radar array attached to a robotic arm. The arm provides possibilities for more animated rendering.





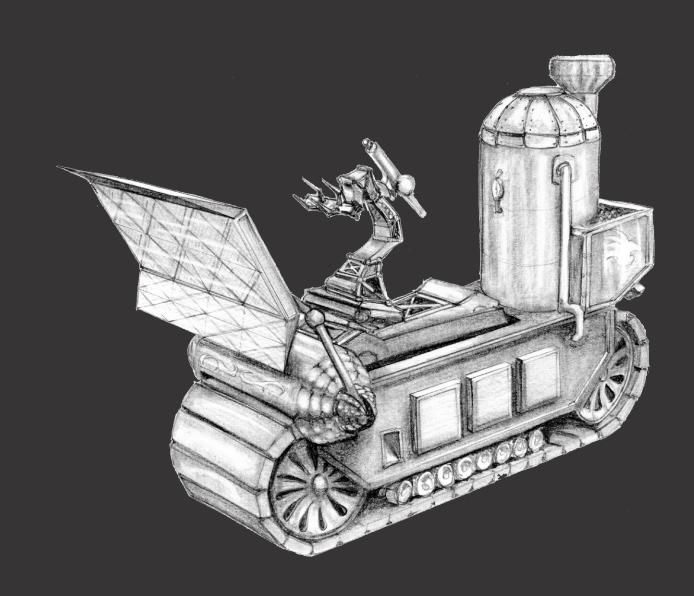
This reference image showing a massive microwave antenna was the inspiration for the beam in this concept.

Wrap-around treads and dual microwave phonograph-horn antennas maintain a steam punk feel. The bridge tower suspending the horns with cable provides a sense of the scale involved in the humungulation / shrinkification process.



Wrap-around treads Frank liked portions of each concept drawing and requested that I iterate the design again in a way that joined all those parts. This drawing is the culmination of those parts.

It's an intricate model with potential for a lot of animation. In addition, the walking legs from the previous concepts are retained, but in this view they are hidden. The three squares on the side extend out, fold, and then act as feet for turning the machine.



For further production details see the Humungulator Demo Reel.